

Qui dit quoi ?

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The screenshot shows a matching game interface. At the top, there are three panels: a teacher labeled 'La maitresse', a girl with blonde hair, and a boy labeled 'Louis'. Below these are two more panels: a boy labeled 'Lucas' and a girl labeled 'Marine'. A central dialog box titled 'Consigne' contains the text: 'Lis chaque parole et glisse-la dans la case du personnage correspondant.' and an 'OK' button. A hand icon is shown dragging a word from the dialog box towards the 'Marine' panel. A blue checkmark icon is visible in the bottom right corner of the game area.

